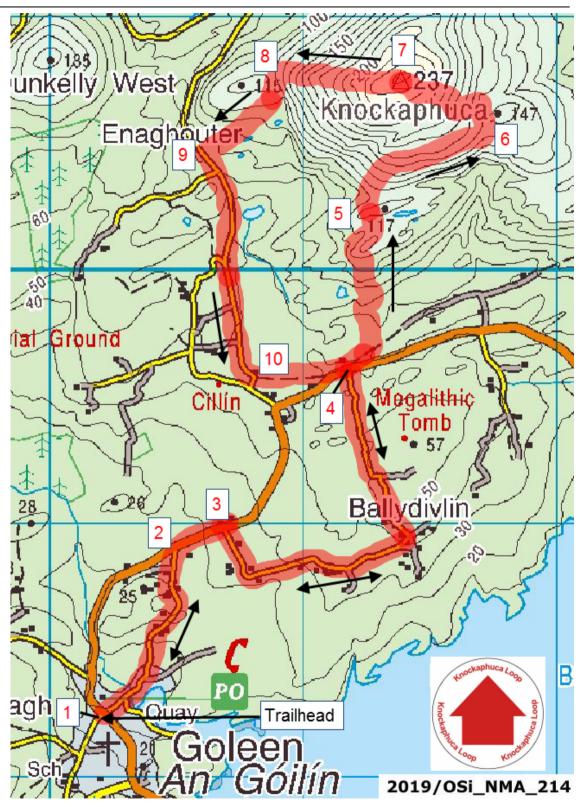


Fastnet Trails Knockaphuca Loop – 10km (3hrs+)



This "strenuous" 10km walk is about 50% along quiet country roads with a short stretch on a main road (R591). The rest is off road over Knockaphuca and the terrain is wet, rough and steep in places. Walkers of good fitness and ability should be able to complete the walk, without difficulty, in 3 hours.

It is highly recommended that you wear a hi-viz vest for safety reasons and good footwear for comfort reasons <u>Strictly no dogs on the off-road section</u>.



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Read this Walk Guide in conjunction with the map above for best results. The route is marked with RED arrows which you need to look out for.



Start at the cross roads in the centre of Goleen where you will see the Trailhead Map (1) on the wall of a building. From the map board, cross the road and head downhill beside O'Meara's Pub. Very soon you will see an information board on your right which tells an interesting local story. A short detour down to the harbour can be kept for the return journey. You can see the Heron's Cove restaurant/B&B ahead and continue on this road for almost one kilometre. You arrive at a main road (2) where you turn RIGHT and proceed uphill watching out for traffic.

After about five minutes you will see a narrow road going off to the RIGHT (3) and there are arrows and finger boards to send you this way. Follow this very quiet country road for 20 minutes (1.7km) avoiding side turns and watching for arrows. Again you reach the main road (4) and now you cross over, with care.

You will see arrows directing you to follow a grassy track to the RIGHT which passes a house and soon swings to the LEFT. The track winds north for 200m and you reach a wide gate which you need to close after you go through. The path now becomes less clear but you can follow the arrows north alongside a fence, passing a small lake on the left. Now the path climbs uphill and soon you reach the flat top of a ridge (5), which is often quite wet.

Now follow the arrows and descend into a small valley. You might see a deserted farmhouse away to the left. The route crosses this gully and ascends northwards, over rocks, then turns north east and climbs steadily. Eventually it levels out and you get a chance to catch your breath as you traverse 500m eastwards, even losing a little bit of height as you go. Soon you reach a narrow rocky ledge, which you can walk across with care, and turn immediately LEFT up a steep shallow gully (6). At the top of the gully the path levels out and an arrow directs you LEFT (west) up a short slope, at the top of which you go north again and follow the arrows as you zig-zag towards the summit (7). This part of the route might be difficult in mist so if you lose the arrows just keep going UP and you'll safely reach the top eventually.

Take a rest at the top and admire the views both north over Dunmanus Bay and south over the islands of Cape Clear, Sherkin and many others.

The descent from the summit is almost due west and great care has been taken to find a safe route so please stick to the arrows and take your time as it can be very slippery. In addition to the marker posts there are yellow marks on some rocks to help you. After about 30 minutes you will descend some "steps" into a level gully (8) and things get easier.

The path goes south for a few minutes then swings west again along a rocky ridge until it reaches the road (9) where you can relax. Turning LEFT (south) you can follow the road past a few houses until you round a bend and see a builder's yard on your left (10) and a track leading straight ahead as the road veers to the right. Go STRAIGHT AHEAD here and after 200m continue STRAIGHT ON down a muddy path to emerge on the main road again. Keep LEFT along the grass verge (margin) for 50m then cross to the RIGHT watching out for traffic (4).

Now you might recognise the road you walked earlier and you can retrace your steps along this 1.7km loop until you meet the main road again (3) where you turn LEFT and go downhill a few 100m and turn LEFT again (2) following the quiet narrow road back past the Heron's Cove and the harbour road.

If you have time, take a walk down to the harbour and read the interesting boards which explain some local history and traditional crafts.

Finally, finish the walk back into the village and enjoy refreshments in the village café or pubs.



Fastnet Trails Knockaphuca Loop – 10km (3hrs+)

Points of Interest (one page or more)

Work in Progress to be added later.

This page will be used to provide the walker with anecdotes, stories and pictures relevant to the walk.

Eg

- Harbour antiquities
- A bit about knockaphuca (five townlands meet?)
- Some local history
- What can you see from the top?
- Other?